SCORPIO TECHNOLOGY

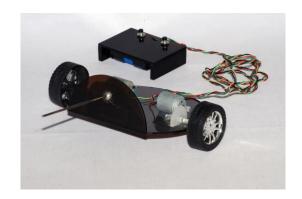
OVERVIEW

MARK'S MONSTER (Code: MARK)

DESCRIPTION

MARK'S MONSTER is a small agile vehicle that responds to a wired hand held controller, which is used to steer the vehicle, using two push buttons to move forwards, left or right.

MARK'S MONSTER has two independent motors and gear-drives, each controlled by its own push button switch. If both buttons are pushed simultaneously the vehicle travels forward in a straight line, but if only one push button switch is pushed the car turns in the desired direction.



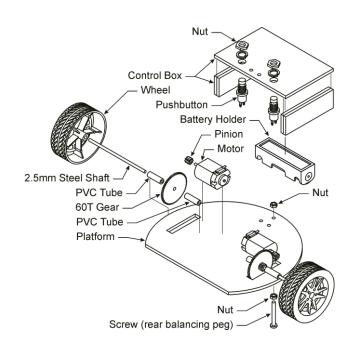
LEVEL:

HOURS TO CONSTRUCT: SKILL DEVELOPMENT:

Intermediate

8 - 10 hours

- · Planning and Design
- Manufacturing
- Soldering
- Mechanical
- Electrical
- Testing



OVERVIEW - Mark's Monster

WHAT'S IN THE KIT?

- ☐ All the mechanical and electrical components required to make the *MARK'S MONSTER* work including the battery holder, motors and switches.
- ☐ A detailed teaching unit with a complete parts list, design suggestions, general construction guidelines and suggestions for testing and possible applications.



WHAT ELSE IS NEEDED?

The following items are required in addition to the kit and must be supplied by the maker – some are available from Scorpio Technology, but need to be ordered separately:

ORDERING CODE
WIREHU10
BATTAA or BATTALK40
TAPEDS
GLUESTK
TAPESS
CABTIE100A
MMPLYBP

RECOMMENDED SPARES

We recommend the following spares when buying class sets of kits to replace parts damaged or lost by students:

ITEMS	ORDERING CODE
Wheels – 52mm diameter (chrome) (Pack of 40)	W52C2
Steel rod and Plastic guide tube (5 of each in pack)	SRGTW
All Spur gears (Packs of 10 or packs of 50 available)	GEAR60/10/2.4
All Pinion gears (Packs of 10 or packs of 50 available)	GEAR8/1.9



OVERVIEW - Mark's Monster

Pushbutton momentary switch - green (Pack of 5)	PUBUTMG
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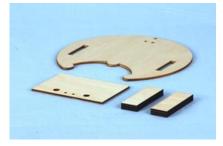
TOOLS REQUIRED

The following tools are required. Several are available from Scorpio Technology, and can be ordered separately if required:

Assorted hand tools (depending on materials used) Hammer Ruler and pen -	
Hammer HAM Ruler and pen -	NF
Ruler and pen -	NF
Craft knife CRK	
Soldering Iron and Soldering iron stand: SOL	
– a good quality soldering iron, with a fine tip	DIRNSTD
or	
Soldering station SOL	DSTN
Solder: - 0.71mm 60/40 solder is recommended SOL	D500
Wire strippers WIR	ESTR
Side cutters SIDI	ECUT or SIDECUTM
Drill (either powered or a hand drill) -	
Drill bits:	
o 3.5mm DB3	.5
o 7.0mm	
	TCUTM
Hot glue gun and Glue sticks(unless using double & single sided tape)	EGUN & GLUESTK
Scroll saw or hand saw (optional depending on shape and material)	
Flat smooth cut file (for de-burring steel rod ends) -	
Philips Head Screwdriver #2 point for bolts SCR	EWDRPH2/100
Spanner or Multitool for 3mm nuts - or	MULTITOOL

ADDITIONAL / USEFUL EQUIPMENT

Heat gun (if using hot glue gun) – for softening hot glue for repositioning or removal of components or Hairdryer	TH1609 or
Sand paper (if using hot glue)	-



Mark's Monster plywood body parts (MMPLYBP)

OVERVIEW - Mark's Monster

ABOUT THE PROJECT

The major features of this project are the planning, design, construction and assembly stages of a small vehicle.

DESIGN PHASE

	co to	eate your own unique <i>MARK'S MONSTER</i> design based on our drawings. Focus on mponent relationships, rather than dimensions. This provides scope for students individualise their <i>MARK'S MONSTER</i> design and increase their engagement in project.
חח	rin	g the Design phase , students will need to:
υu		
		Determine intended use / application of this vehicle (eg. Soccer, balloon killer
		wars)
	Ш	Evaluate the suitability of various materials, such as PVC, acrylic, plywood or
		balsa wood
		Determine whether to use different sized gears from those provided to
		experiment with different gear ratios
		Evaluate available technologies that can be used, for example:
		3D printer
		 laser cutter (which allows more interesting shapes than usual)
		vacuum former
	П	Take into account weight distribution and ease of operation
	ш	Consider the practical aspects of construction and assembly. For example,
		clearance for the wheels, length of wires for the hand held control (to avoid
		tangling)

MAKING / CONSTRUCTION

Once the Design process has been completed, the students will be able to start **building their design**. They will:

ıld	iding their design. They will:					
	Make and assemble the MARK'S MONSTER platform they have designed					
	Assemble and mount the wheel assembly, battery holder and motor on to the					
	platform					
	Make and assemble the handheld control unit					
	Wire up and solder the battery holder, motors and switches					
	Test and adjust the MARK'S MONSTER					
	Troubleshoot any problems!					

DOES THE TEACHING UNIT INCLUDE ANY THEORY?

The Teaching unit does not have a THEORY section.

For more information and ideas, go to our website: https://www.scorpiotechnology.com.au/kits-in-action



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