

OVERVIEW

SOCCER 'BOT (Code: SOCCER)

DESCRIPTION

The SOCCER 'BOT is a simple electromechanical device that responds to a wired handheld controller. Two push button switches steer the device to move forwards, left or right.

The scoop at the front of the SOCCER 'BOT can "capture" a tennis ball to play a game of soccer between two or more participants. The scoop is shallow enough to allow a competitor to knock the tennis ball out of control, then capture the ball and try to score.



LEVEL: HOURS TO CONSTRUCT: SKILL DEVELOPMENT:	Introductory 7 hours • Planning and Design • Manufacturing • Soldering • Mechanical
	Electrical





OVERVIEW – SOCCER

WHAT'S IN THE KIT?

- All the mechanical and electrical components required to make the SOCCER 'BOT work including the motors, battery holder and switches.
- A detailed teaching unit with a complete parts list, design suggestions, and general construction guidelines.



WHAT ELSE IS NEEDED?

The following items are required and are available from Scorpio Technology, but need to be ordered separately:

- □ 1 x Battery AA
- □ Multi strand hook-up wire
- \Box Cable ties (150mm x 3.65mm)
- Double-sided adhesive tape or Hot Glue

(BATTAA – 4 pack **or** BATTALK40 – 40 pack) (WIREHU10) (CABTIE100) (TAPEDS) (GLUESTK)

The following material is to be supplied by the student / teacher:

□ Material for the components (PVC or acrylic sheet, plywood, etc.)

TOOLS REQUIRED

The following tools are required:

REQUIRED TOOLS	ORDERING CODE
Assorted hand tools – depending on the choice of materials to be used	-
Ruler and pen	-
Craft knife	CRKNF
Soldering Iron and Soldering iron stand: – a good quality soldering iron, with a fine tip or	SOLDIRN SOLDIRNSTD
Soldering station	SOLDSTN
Solder: – 0.71mm 60/40 solder is recommended	SOLD500
Wire strippers	WIRESTR
Drill Bit – 7.0mm	-
Drill Bit – 3.5mm	DB3.5



OVERVIEW – SOCCER

ABOUT THE PROJECT

The major features of this project are the planning, design, construction and assembly stages of a simple wire controlled robotic device.

DESIGN PHASE

- □ Create your own unique *SOCCER* '*BOT* design based on our drawings which focus on component relationships, rather than dimensions. This provides scope for students to individualise their *SOCCER* '*BOT* design and increase their engagement in the project.
- □ There are two parts of the *SOCCER* '*BOT* to design:
 - $\circ~$ the SOCCER 'BOT itself.
 - the handheld control unit.

During the **Design phase**, students will need to:

- □ Evaluate the suitability of various materials, such as PVC, acrylic, plywood or balsa wood
- □ Determine where to place the motors
- \Box Determine what to use as the 3rd "leg" to support the 'Bot
- □ Evaluate the ergonomics of the handheld control unit
- □ Evaluate available technologies that can be used, for example:
 - 3D printer
 - laser cutter (which allows more interesting shapes than usual)
 - vacuum former
- □ Take into account weight distribution and ease of operation
- □ Consider the practical aspects of construction and assembly. For example, where to drill holes for the wires to the motors

MAKING / CONSTRUCTION

Once the Design process has been completed, the students will be able to start **building their design**. They will:

- □ Make and assemble the *SOCCER* '*BOT* platform and control unit that they have designed (platform, motor mounts and balancing peg, control unit)
- \Box Mount the motors, axles, wheels and balancing 3rd leg on to the platform
- Mount the battery holder and switches to the control unit
- $\hfill\square$ Wire up the switches, battery holder and motors
- □ Test and adjust the SOCCER 'BOT
- □ Troubleshoot any problems!

For more information and ideas, go to our website: <u>https://www.scorpiotechnology.com.au/kits-in-action</u>

SCORPIO TECHNOLOGY VICTORIA PTY. LTD.

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